BETHESDA SOFTWORKS REVEALS DOWNLOADABLE CONTENT PLANS FOR *FALLOUT*®: NEW VEGAS™

Three Additional Add-on Packs Releasing in Coming Months for Xbox 360, PlayStation®3 system and Windows PCs

May 3, 2011 (Rockville, MD) – Bethesda Softworks®, a ZeniMax® Media company, today announced three downloadable content packs will be released in the coming months for *Fallout*®: *New Vegas*™. The three packs will be released simultaneously for the Xbox 360® video game and entertainment system from Microsoft, PlayStation®3 computer entertainment system, and Windows-based PCs.

Honest Hearts[™], *Old World Blues*[™] and *Lonesome Road*[™] will further expand upon *Fallout: New Vegas*. *Fallout: New Vegas* takes all the action, humor and post-apocalyptic grime and grit of this legendary series, and raises the stakes.

Available on May 17, *Honest Hearts* takes you on an expedition to the unspoiled wilderness of Utah's Zion National Park. Things go horribly wrong when your caravan is ambushed by a tribal raiding band. As you try to find a way back to the Mojave, you become embroiled in a war between tribes and a conflict between a New Canaanite missionary and the mysterious Burned Man. The decisions you make will determine the fate of Zion.

In *Old World Blues*, releasing in June, you will discover how some of the Mojave's mutated monsters came to be when you unwittingly become a lab rat in a science experiment gone awry. You'll need to scour the Pre-War research centers of the Big Empty in search of technology to turn the tables on your kidnappers or join forces with them against an even greater threat.

Lonesome Road, available in July, brings the courier's story full circle when you are contacted by the original Courier Six, a man by the name of Ulysses who refused to deliver the Platinum Chip at the start of New Vegas. In his transmission, Ulysses promises the answer as to why, but only if you take one last job –a job that leads you into the depths of the hurricane-swept canyons of the Divide, a landscape torn apart by earthquakes and violent storms. The road to the Divide is a long and treacherous one, and of the few to ever walk the road, none have ever returned.

Reviews of *Fallout: New Vegas* have called the game "an utterly essential purchase" (MSN UK) and described it as "addictively, rambunctiously fun" (Entertainment Weekly). The Associated Press awarded it a 4 out of 4 stars and said "Bottom Line: It's a Blast", while GameSpy gave it 4.5 out of 5 stars and called *Fallout: New Vegas* "one of the best games of the year."

All downloadable content for *Fallout: New Vegas* will be available for download on Xbox LIVE® for 800 Microsoft Points, the PlayStation®Network for \$9.99, and both Steam and Direct2Drive for \$9.99.

Published by Bethesda Softworks and developed at Obsidian Entertainment, *Dead Money, Honest Hearts*, *Old World Blues*, *Lonesome Road*, and *Fallout: New Vegas* have been rated M for Mature by the ESRB. For more information on *Fallout: New Vegas*, including the game's downloadable content, please visit <u>http://fallout.bethsoft.com</u>.

About Bethesda Softworks

Bethesda Softworks, part of the ZeniMax Media Inc. family of companies, is a premier developer and worldwide publisher of interactive entertainment software. Titles from five of the world's top development studios – Bethesda Game Studios, id Software, Arkane Studios, Tango Gameworks, and MachineGames – are featured under the Bethesda Softworks label and include such blockbuster franchises as *DOOM*®, *QUAKE*®, *The Elder Scrolls*®, *Fallout*®, *Wolfenstein*™ and *RAGE*™. For more information on Bethesda Softworks' products, visit www.bethsoft.com.

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About Obsidian Entertainment

Obsidian Entertainment is an entertainment software development company passionately dedicated to making high quality, next generation games for Windows PC and console systems. Obsidian was founded in 2003 by five game development veterans who've produced, programmed, and/or designed award-winning role playing games for a variety of platforms over the last 15 years. The five founders are: Feargus Urquhart, Chris Parker, Darren Monahan, Chris Avellone and Chris Jones. Many of Obsidian's talented employees have worked on award winning products for organizations such as Black Isle Studios, Blizzard Entertainment, Electronic Arts, Neversoft, and others. Obsidian Entertainment's Web site is located at www.obsidian.net.